

# RESERVE UNITS

## Revised Rules (July 2012)

- Tanks may now **reverse**.
  - Decide to trade 'Hit' cards **after** rolling for unit movement.
  - Add remaining Units to 'Mission Score'
- download updated rules for more detail...

# SMASH MONSTER RAMPAGE! UNIT TRACKER

©2012 Mike Swindall



[www.impeccablegames.co.uk](http://www.impeccablegames.co.uk)

# LOST UNITS



content for non-commercial use only

# RESERVE UNITS

## Revised Rules (July 2012)

- Tanks may now **reverse**.
  - Decide to trade 'Hit' cards **after** rolling for unit movement.
  - Add remaining Units to 'Mission Score'
- download updated rules for more detail...

# SMASH MONSTER RAMPAGE! UNIT TRACKER

©2012 Mike Swindall



[www.impeccablegames.co.uk](http://www.impeccablegames.co.uk)

# LOST UNITS



content for non-commercial use only